



Jacob White

Jacob.white@clubpit.com
Phone Number: 07906187724

Postcode: NN54EA

Portfolio: <http://jacob.white.clubpit.com/>



Platforms

Mobile (Android)
Virtual Reality
PC/Console

Languages

Blueprint Visual Scripter (3 Years)
C#, C++ (1 Year)
HTML, CSS (Fundamentals)

Software

Unreal Engine (3 Years)
Visual Studio (2 Years)
Photoshop (2 Years)



Achievements

Led coding for a professional VR product from a brief provided by Tiny Rebel Games.
Produced numerous projects for Game Jam competitions.
Continued to produce various games templates to refine my own skills.
Learnt multiple coding languages in my spare time.



Education

University of South Wales (September 2017-June 2020)

BA Games Design: 1.1 (predicted)

Specialised in programming using the Unreal engine system, producing numerous titles released on Itch.io, both as part of the course and separately.
Working as either a programmer or a manager on these projects.
Also wrote multiple essays on market analysis of digital games distribution.

Campion Sixth Form (September 2014-June 2016)

A Levels— Applied IT (C), Business Studies (C), Psychology (C)

Primary work was on business analysis and basic website development.
Psychology was specialised in research methods, identifying whether data is significant.

Campion Language College (September 2009-July 2014)

GCSE's— Maths (B), Business (B), ICT (A), Japanese (B), History (A),
Chemistry (C), Physics (B), English Lan (B), English Lit (A*), Biology (B), RS (A).





Employment History

Crew member (Sales), McDonalds, Northampton (March 2016-Current)

Received numerous commendations from management and customers.

Received Employee of the Month award twice.

Been offered promotion opportunities numerous times (declined for studying).

Demonstrated resilience following an armed robbery, returned to work shortly after the event.

Commission Artist (March 2016– September 2017)

Produced numerous pixel art style commissions based on client specifications.

Created artwork to be used in a Gamejam title (Deus Vault).

Produced a professional logo for a start-up Video Games company.

Store Assistant, Toys R Us, Towcester Road (November 2015-February 2016)

Single-handedly ran the deliveries division over the Christmas period.

Finding, wrapping and preparing for shipping upwards of 100 packages a shift.

Always met delivery targets despite pressure to assist other areas.

Recruitment Head, Modelling club, Campion Language College (September 2014-June 2016)

Introduced tutorial sessions for new members to learn the games better.

Oversaw merging the board games and modelling club.

Hosted (and won) some painting competitions for the club.



References

Rianna Farr

Shift Manager, McDonalds

Email: rianna.farr@hotmail.co.uk

Phone: 07733058314

McDonalds, Walter Tull Way, Sixfields, Northampton, NN55QJ

Adam Martin

Course Leader, Game Design, University of South Wales

Email: adam.martin@southwales.ac.uk

Phone: 01443661839

USW Cardiff Campus, 86-88 Adam Street, Cardiff, CF242FN

